

**2021 MICHIGAN SKILLSUSA CHAMPIONSHIPS
TASK & MATERIALS LIST**

SKILL OR LEADERSHIP AREA: Career Pathways Showcase

CONTEST LOCATION:

Virtual

RESUME:

Each student must submit a one-page printed resume before the contest starts at the contest site (present to contest coordinator, not judges). Failure to do so will result in a 10 point penalty.

STUDENT MUST SUPPLY:

- 1 page resume (one for each student)
- Same supplies as listed in the SkillsUSA Championships Technical Standards

NOTE:

- *Please refer to the National Technical Standards for detailed information related to this contest.*
- How to access SkillsUSA National Technical Standards:
https://www.youtube.com/watch?v=aR9Jet0PRP8&feature=emb_logo
- National Contest Updates are located:
<https://www.skillsusa.org/competitions/skillsusa-championships/contest-updates/>

CLOTHING REQUIREMENT (if different from National contest):

- SkillsUSA official dress
- No heels over 2"
- 2021 only – no deductions will be made if full official dress is not available

OBSERVERS ALLOWED IN ROOM DURING COMPETITION?

- No.

PURPOSE

To encourage career technical students to promote their schools' career preparation program to their community and industry. They will develop a learning-based project that will benefit their school, industry or community with a focus on their career preparation. They will then develop a display to use in their community to explain the project, their studies and its benefits.

ELIGIBILITY (TEAM OF 3)

A team consisting of three students enrolled in the same recognized Career Pathways course of a state-approved career and technical program. The Career Pathways program must be part of an organized chapter of SkillsUSA.

CAREER PATHWAYS The project must be entered in its appropriate pathway. The technical committee may reassign a team to another pathway at its sole discretion.

- Arts and Communication
- Business, Management and Technology
- Human Services
- Health Services
- Industrial and Engineering Technology
- Natural Resources/Agriculture/Food

SCOPE OF THE CONTEST

The student teams will use their course of study as the basis of a project that will benefit their class, school, community or industry. The project must highlight an aspect of their career cluster training. Upon completion of the project, the students will develop a display and use it within their community to explain their training and their project. This contest will judge mastery of their training, its application, the project's benefit to their community, and display and presentation techniques.

Contest Guidelines

1. A team consisting of three students enrolled in the same recognized Career Pathways program must present the project; students may only be members of one team.
2. The project must be designed and constructed by students who were enrolled during the school year immediately preceding the State Leadership and Skills Conference.
3. Guidance by Career Cluster instructors, counselors, and career and academic teachers is encouraged.
4. Emphasis is placed on the project, the display and the presentations/ demonstrations.
5. The project must be related to the program of study of the team members and this program of study will determine the pathway of the project.
6. Panels of judges, selected from business, labor, education and government, will evaluate projects.
7. As stated above, "Guidance by career pathway instructors, counselors, and career and academic teachers is encouraged" but advisors may not assist in the setup or presentation.

Project Requirements

- A. Time limit: The presentation/demonstration shall be at least four minutes in length but not exceed eight minutes.
- B. Penalty: five points will be deducted for each 30 seconds or fraction thereof under four minutes or over eight minutes.
- C. Judges may ask questions for a period not to exceed two minutes. Following judging, judges may return to debrief teams on their presentation.
- D. Maximum size of the display area is 7'10"- wide x 7'10"-long. Display components may extend to 8' high. Projects exceeding these limits will be disqualified.
- E. Project Mobility: All projects must be self-contained. There will be no on-site technical support, internet hookup or backup equipment. Each team must be able to maneuver the project into the contest area. For large projects, modular makeup is recommended.

CAREER PATHWAY'S RUBRIC

Items Evaluated	Possible Points
Knowledge Attained: Students should, through written and oral presentations, demonstrate the achievement of core knowledge related to their pathway.	150
Demonstration/Evidence of Technical Skills: Through demonstrations, photographs, products and other media, students should show evidence of technology skills appropriate for their career level and pathway.	150
Presentation Skills: Students should demonstrate appropriate mastery of skills in communication, answering questions and explaining processes related to their projects. Each student team member must take an active role in the presentation/demonstration. Use of technology for the presentation is encouraged.	200
Integration of Business and Industry: : The project must demonstrate evidence of integration and/or cooperation with business and industry. This must include at least one of the following: 1. Students' working in the industry 2. Business and industry partners providing assistance and guidance at the school 3. Application of the project to an industry setting	150
Community Value: The project must reflect impact to the community, related business field or related field of study as determined by the pathway	200
Overall Effect: Students project a businesslike and professional manner. Project and presentation are well organized; students display knowledge of, and enthusiasm for, the project and its contribution to the community, business or related field of study. Booths must clearly convey the purpose (intent) of the project.	150
Résumé Penalty	0 or -10 only
Clothing Penalty	0 to -50
Team Penalty (if competing with less than the required number of team members)	-100
Total Possible points	1000